

Giacomo Deriu CV

Birth date: 02/02/75

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Education:

- 2002: University degree in art, at the "Accademia di Belle Arti di Bologna", specializing in digital arts.
- 1995: Artistic high school certification, taken at the "Istituto Statale d'Arte di Bologna" section peinture.
- 1993: Certificate of master of Arts.

Experience:

- 2010: 3D Senior Environment Artist – Gameloft Iberica – Barcelona
- 2009: Interactive Designer – Distilleria – Bologna
- 2008: Distilleria – Interactive Designer – Bologna
- 2007: Interactive Designer - Distilleria – Bologna
CG artist - Video Page – Bologna
3D artist - Pixel Mosaici – Bologna
- 2006: Lowpoly modeller – HMX Media – London, Lowpoly environment modeller – Panebarco – Ravenna.
- 2005: 3D artist for the 3D production "Presentazione ufficiale Fiat Grande Punto" – Area Digitale – Bologna
Modeller/texture artist for the video "La Rocca di Bologna" - Video Page – Bologna
CG Artist for the Bucci company's video – Video Page – Bologna.
- 2004–2005: Modeller/CG artist and Flash developer for the multimedia project Jeckerson - Background Studio – Bologna
- 2004: CG artist for various projects in Areadigitale – Bologna
- 2003–2004: CG artist for the TV production "La Citta' del Futuro" - WEA Tv, RAI – Roma.
- 2003: Modeller and CG artist for the videoproduction "Abissi" - Video Page - Cressi Sub – Bologna
CG Artist for the Bonfiglioli's company video - Video Page - Bonfiglioli

Motoriduttori – Bologna

2002: 3D Modeller - Arco Design - Reggio Emilia

CG Artist for the videoproduction "Rossi Motoriduttori" – Areadigitale – Bologna

1995–2001: many freelance collaborations for vari companies in Bologna.

Solo Exhibition:

2010 "Pachinko", Galleria Ingresso Pericoloso, Rome

"Dirittura d'arrivo", curated by Olivia Spatola, Dream Factory Gallery, Milan

2009 "L'Adesso dice: sono l'Allora", curated by Luiza Samanta Turrini for Magazzini Criminali, Paggeria Arte, Palazzo Ducale di Sassuolo, Modena

Group Exhibition:

2010 ";Anti Digital Divide";, international video art festival, selection curated by Galleria Neon Campobase of Bologna, Palazzo Incontro, Rome

"Arte Laguna", IV edition, Arsenale of Venice

"Festival della Scienza" - Palazzo Ducale – Genova

2009 "Past is not alone", curated by Roberta Venturi Morelli, Basilica Cistern Yerebatan Sarnici, Istanbul, Turkey

"Open", XII edition, curated by Paolo De Grandis and Carlotta Scarpa, Venice

"For Them", curated by Jerome Laval, Cuadro Fine Art Gallery, Dubai, UAE
2008

2008 "Premio Celeste" – V Edizione, curated by Gianluca Marziani, Fabbrica Borroni, Bollate, Milan

"Robot01 – digital paths into music and art", Palazzo Re Enzo, Bologna

"Clicking the territory. Window of light and darkness" , curated by Pina Inferrera, Micaela Mander and Olivia Spatola; Castello Sforzesco of Vigevano, Pavia

Awards:

Premio Celeste, V edition, 2008. First prize winner
http://www.premioceleste.it/ita_1065/

Arte Laguna, IV edizione, 2010. Official selection

Software:	Skill Level
Autodesk 3D Studio Max	High
Adobe Photoshop	High
Adobe After Effects	High
Macromedia Flash (actionscript 2.0 and 3.0)	High
Pixologic Zbrush 2	Good
Processing	High
Arduino	Good
Real Flow	Average
Softimage XSI	Average
Maya	Average

Extra exp.: Elettronic, drawing, painting, illustration, clay and terra cotta modelling, serigraphy, acquaforte, photography.

Interests: Travels, reading, watching movies, elettronic music, art, painting and traditional graphic, snowboard, Videogames.

Language Known English Spanish and Italian.